



## Art and Design – Skills Progression

Big Idea	Concept	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Humankind	Human form	Represent different parts of the human body from observation, imagination or memory with attention to some detail.	Represent the human face, using drawing, painting, sculpture or collage from observation, imagination or memory with some attention to facial features.	Represent the human form, including face and features, from observation, imagination or memory.	Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay.	Explore and develop three-dimensional art that uses the human form, using ideas from contemporary or historical starting points.		Use distortion, abstraction and exaggeration to create interesting effects in portraiture or figure drawing.
Creativity	Creation	Create art in different ways on a theme, to express their ideas and feelings.	Design and make art to express ideas	Select the best materials and techniques to develop an idea.	Use and combine a range of visual elements in artwork.	Develop techniques through experimentation to create different types of art.	Produce creative work on a theme, developing ideas through a range of preliminary sketches or models.	Create innovative art that has personal, historic or conceptual meaning.
	Generation of ideas	Communicate their ideas as they are creating artwork.	Communicate their ideas simply before creating artwork.	Make simple sketches to explore and develop ideas.	Use preliminary sketches in a sketchbook to communicate an idea or experiment with a technique.			Gather, record and develop information from a range of sources to create a mood board, montage or annotated sketch to inform their thinking about a piece of art.
	Evaluation	Share their creations with others, explaining their intentions and the techniques and tools they used.	Say what they like about their own or others' work using simple artistic vocabulary.	Analyse and evaluate their own and others' work using artistic vocabulary.	Make suggestions for ways to adapt and improve a piece of artwork.	Give constructive feedback to others about ways to improve a piece of artwork.		Adapt and refine artwork in light of constructive feedback and reflection.
Materials	Paper, fabric, metal and plastic	Cut, tear, fold and stick a range of papers and fabrics.	Use textural materials, including paper and fabric, to create a simple collage.	Create a range of forms, shapes and textures using the properties of different types of paper and other materials.	Weave natural or human-made materials on cardboard looms, making woven pictures or patterns.		Make and use paper to explore traditional crafting techniques.	Combine the qualities of different materials including paper, fabric and print techniques to create textural effects.
	Malleable materials	Manipulate malleable materials into a variety of shapes and forms using their hands and other simple tools.	Manipulate paper and card to create a simple form by cutting, layering and overlapping.	Press objects into a malleable material to make textures, patterns and imprints.	Create a 3-D form using malleable or rigid materials, or a combination of materials.	Use clay to create a detailed or experimental 3-D form.	Create a relief form using a range of tools, techniques and materials.	Create a 3-D form using malleable materials in the style of a significant artist, architect or designer.

	Paint and colour	Use primary and other coloured paint and a range of methods of application.	Identify and use paints in the primary and secondary colours.	Name and mix secondary colours.	Identify, mix and use contrasting coloured paints.	Identify, mix and use warm and cool paint colours to evoke warmth or coolness in a painting.	Mix and use tints and shades of colours using a range of different materials, including paint.	Use knowledge of colour and colour theory to create art.
	Printing	Make simple prints using a variety of tools, including print blocks and rollers.	Make simple prints and patterns using a range of liquids including ink and paint.		Make a two-colour print.	Combine a variety of printmaking techniques and materials to create a print on a theme.		Use the work of a significant printmaker or printmaking technique to influence artwork.
	Pencil, ink, charcoal and pen	Select appropriate tools and media to draw with.	Use soft and hard pencils to create different types of line and shape.	Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space.	Add tone to a drawing by using linear and cross-hatching, scumbling and stippling.	Use the properties of pen, ink and charcoal to create a range of effects in drawing.	Use pen and ink, chalk and charcoal to add perspective, light and shade to a composition or model.	Use line, tone or shape to draw observational detail or perspective.
Nature	Natural art	Use natural materials and loose parts to make 2-D and 3-D art.	Make transient art and pattern work using a range or combination of human-made and natural materials.	Draw, paint and sculpt natural forms from observation, imagination and memory.	Use nature and natural forms as a starting point for artwork.		Record and edit natural forms, animals and landscapes with clarity, using digital photography and graphics software.	Create art inspired by or giving an environmental message.
Place and space	Landscapes	Draw or paint a place from observation or imagination.	Draw or paint a place from memory, imagination or observation.	Draw or paint features of landscape or seascape from memory, imagination or observation, with some attention to detail.	Draw, collage, paint or photograph an urban landscape.	Choose an interesting or unusual perspective or viewpoint for a landscape.	Use a range of materials to create imaginative and fantasy landscapes.	Create landscape art with or without typical perspective.  Create landscape art without typical perspective.
Comparison	Compare and contrast	Discuss similarities and differences in their own and others' work, linked to visual elements, such as colour, scale, subject matter, composition and type.	Identify similarities and differences between two or more pieces of art.  Identify similarities and differences between two or more pieces of art.	Describe similarities and differences between artwork on a common theme.	Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time.	Compare and contrast artwork from different times and cultures.	Describe and discuss how different artists and cultures have used a range of visual elements in their work.	Compare and contrast artists' use of perspective, abstraction, figurative and conceptual art.
Significance	Significant people, artwork and movements	Explore artwork by famous artists and talk about their likes and dislikes.	Describe and explore the work of a significant artist.	Explain why a painting, piece of artwork, body of work or artist is important.	Work in the style of a significant artist, architect, culture or designer.	Explain the significance of art, architecture or design from history and create work inspired by it.	Investigate and develop artwork using the characteristics of an artistic movement	Explain the significance of different artworks and artists from a range of times and cultures and use

							or methodology or genre.	elements of these to create their own artworks.
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